

# SASSO 60 round adjustable

trim 2 lamps

048-2622919W 048-269831G 002-90771



Project / Type

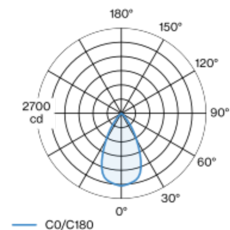
Notes

Count / Date

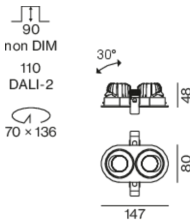


Round recessed spotlight in die-cast aluminium; 2 lamps; surface gold; 360° rotatable and 30° tiltable; installation without tools in mounting set due to patented ball catch system; oval installation housing; with trim white aluminium; suitable for ceiling thickness of 2-25 mm; passive cooling of the LEDs through improved heat sink geometry; with COB (Chip on Board) technology for maximum efficiency; no appearance of multiple shadows; light colour 2700 K; binning initial MacAdam ≤ 2 SDCM; CRI ≥ 90; min. 80% of luminous flux after 50000 operating hours; energy efficient LEDs with high CRI; incl. high quality lens system; precise radiation characteristic with 56° beam; degree of protection from below IP40 (from above IP20); PC2; 220-240 V; incl. converter, non dimmable; light source replaceable by an authorized professional; control gear replaceable by an authorized professional;

## Light distribution



## Product drawing



## General

Ceiling | Recessed

tilt max 30°

rotation 360°

gold | RAL 260-M<sup>1</sup>

Mounting set white aluminium

front IP40 | back IP20

1960 lm

fixture 92 lm/W<sup>2</sup>

## LED

2700 K

CRI ≥ 90

L80 / 50000 h

initial MacAdam ≤ 2 SDCM

R<sub>g</sub>: 97 | R<sub>f</sub>: 91 | R<sub>f(1-15)</sub>: 87

MR 0.52 | MDER 0.47

## Optical

wide flood | beam angle 56°

PstLM ≤ 1.0<sup>3</sup> | SVM ≤ 0.4<sup>3</sup>

## Electrical

non DIM

PC2 | 220-240 V

system 25.0 W | fixture 10.6 W

total fixtures 21.3 W

36 Vf | 300 mA

## Physical

trim

length 147 mm | width 80 mm | height 48 mm

0.3 kg

## Cutout

diameter 70 mm | length 70 mm | width 136 mm

min. ceiling thickness 2 mm | max. ceiling thickness 25 mm

recessed depth 90 mm

<sup>1</sup> RAL code

<sup>2</sup> incl. consideration of optical losses & internal control unit losses

<sup>3</sup> Value of containing product at full load (undimmed)

## Installation instructions



## Lighting calculator

