

# SASSO 100 round wallwasher

trim

048-2740911A 048-2796318 002-90767



Project / Type

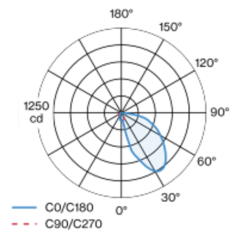
Notes

Count / Date

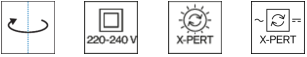
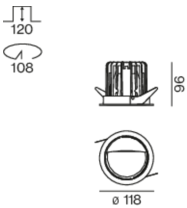


Round recessed spotlight in die-cast aluminium; 1 lamp; surface black; 360° rotatable; installation without tools in mounting set due to patented ball catch system; round installation housing; with trim jet black; suitable for ceiling thickness of 2-25 mm; passive cooling of the LEDs through improved heat sink geometry; with COB (Chip on Board) technology for maximum efficiency; no appearance of multiple shadows; light colour 2700 K; binning initial MacAdam ≤ 3 SDCM; CRI ≥ 90; min. 85% of luminous flux after 50000 operating hours; energy efficient LEDs with high CRI; with specially computed, asymmetrical reflector for homogeneous lighting intensity; high quality reflector with micro-faceted, aluminum-vaporised surface; PC2; 220-240 V; incl. DALI-2 converter; through wiring connection box, 3-pole or 5-pole, available as an accessory; accessories are listed separately; light source replaceable by an authorized professional; control gear replaceable by an authorized professional;

## Light distribution



## Product drawing



## General

Ceiling | Recessed

rotation 360°

black | RAL 9005 <sup>1</sup>

Mounting set jet black

IP20

1500 lm

fixture 95 lm/W <sup>2</sup>

## LED

2700 K

CRI ≥ 90

L85 / 50000 h

initial MacAdam ≤ 3 SDCM

R<sub>g</sub>: 101 | R<sub>r</sub>: 90 | R<sub>f(1-15)</sub>: 88

MR 0.51 | MDER 0.46

## Optical

wallwasher

PstLM ≤ 1.0 <sup>3</sup> | SVM ≤ 0.4 <sup>3</sup>

## Electrical

DALI-2

PC2 | 220-240 V

system 18.6 W | fixture 15.8 W

36 Vf | 450 mA

## Physical

trim

diameter 118 mm | height 96 mm

0.67 kg

## Cutout

diameter 108 mm

min. ceiling thickness 2 mm | max. ceiling thickness 25 mm

recessed depth 120 mm

<sup>1</sup> RAL code  
<sup>2</sup> incl. consideration of optical losses & internal control unit losses  
<sup>3</sup> Value of containing product at full load (undimmed)

## Installation instructions



## Lighting calculator

