

SASSO 100 square adjustable

trim 2 lamps

048-2730914F 048-279931G 002-90780



Project / Type

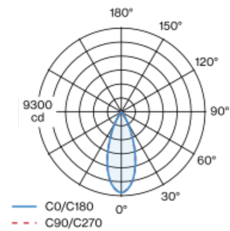
Notes

Count / Date



Recessed square spotlight in die-cast aluminium; 2 lamps; surface matt silver; 30° tiltable; installation without tools in mounting set due to patented ball catch system; rectangular installation housing; with trim white aluminium; suitable for ceiling thickness of 2-25 mm; passive cooling of the LEDs through improved heat sink geometry; with COB (Chip on Board) technology for maximum efficiency; no appearance of multiple shadows; light colour 2700 K; binning initial MacAdam ≤ 2 SDCM; CRI ≥ 90 ; min. 80% of luminous flux after 50000 operating hours; energy efficient LEDs with high CRI; incl. high quality lens system; precise radiation characteristic with 39° beam; UGR ≤ 16 ; VDU compatible workplace luminaire according to DIN EN 12464-1; luminance above 65° ≤ 1500 cd/m²; degree of protection from below IP40 (from above IP20); PC2; 220-240 V; incl. converter, non dimmable; through wiring connection box, 3-pole or 5-pole, available as an accessory; accessories are listed separately; light source replaceable by an authorized professional; control gear replaceable by an authorized professional;

Light distribution



Product drawing



General

Ceiling | Recessed

tilt max 30°

matt silver

Mounting set white aluminium

front IP40 | back IP20

4340 lm

fixture 96 lm/W ¹

LED

2700 K

CRI ≥ 90

L80 / 50000 h

initial MacAdam ≤ 2 SDCM

R_g: 97 | R_r: 91 | R_{t(1-5)}: 87

MR 0.52 | MDER 0.47

Optical

flood | beam angle 39°

UGR ≤ 16 | $\geq 65^\circ$ < 1500 cd/m²

Electrical

non DIM

PC2 | 220-240 V

system 52 W | fixture 22.7 W

total fixtures 45 W

36 Vf | 650 mA

Physical

trim

length 218 mm | width 118 mm | height 95 mm

0.51 kg

Cutout

length 210 mm | width 112 mm

min. ceiling thickness 2 mm | max. ceiling thickness 25 mm

recessed depth 100 mm

¹ incl. consideration of optical losses & internal control unit losses

Installation instructions



Lighting calculator

