

# MINO 60 high lumen

ceiling / suspended system

007-93M9637 006-16302Z 046-400901G



Project / Type

Notes

Count / Date



### General

Ceiling , Suspended

grey , RAL 9006 <sup>1</sup>

IP20

7050 lm

2350 lm/m

### LED

4000 K

CRI ≥ 80

L90 / 50000 h

initial MacAdam ≤ 3 SDCM

MR 0.72

MDER 0.65

### Optical

Microprismatic

microprismatic

PstLM ≤ 1.0 <sup>2</sup>

SVM ≤ 0.4 <sup>2</sup>

### Electrical

DALI-2

220-240 V

system 58 W

system 122 lm/W<sup>3</sup>

PC1

1 DALI Addr.

19 W/m

### Physical

trim

length 3000 mm

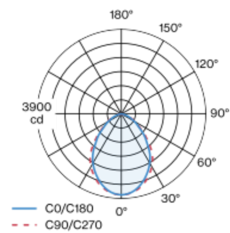
width 60 mm

height 80 mm

7.4 kg

Luminaire housing made of extruded aluminium profile; angular design; for continuous lighting systems; light tight final end caps made of aluminium (available as an accessory); no visible screws; surface grey powder coated; for ceiling surface mounting or suspended mounting (1500 mm cable suspension as an accessory); with integrated toolless suspension height adjustment on the luminaire; spring clip attachment to the luminaire; freely positionable; luminaire profile for mounting available in advance; remaining lamp components mounted without tools; LED light inset consisting of highly reflective lacquered aluminium for improved thermal management; light colour 4000 K; binning initial MacAdam ≤ 3 SDCM; CRI ≥ 80; min. 90% of luminous flux after 50000 operating hours; energy efficient LEDs with high CRI; micro prismatic PMMA diffuser incl. diffuser film for homogeneous illumination and reduced luminance; degree of protection IP20; PC1; 220-240 V; internal wiring in light halogen free; incl. DALI-2 converter; accessories are listed separately; light source replaceable by an authorized professional; control gear replaceable by an authorized professional;

### Light distribution



### Product drawing



<sup>1</sup> RAL code <sup>2</sup> Value of containing product at full load (undimmed)  
<sup>3</sup> incl. consideration of optical losses, internal control unit losses & operating device efficiency

### Installation instructions



### Lighting calculator

