

# MINO 60 CURVE 90° high lumen

ceiling / suspended system  
034-0951618H



Project / Type	
Notes	
Count / Date	



## General

Ceiling , Suspended
black , RAL 9005 <sup>1</sup>
IP20
2990 lm
2540 lm/m

## LED

4000 K
CRI ≥ 80
L90 / 50000 h
initial MacAdam ≤ 3 SDCM
MR 0.72
MDER 0.65

## Optical

High Performance Opal
opal (lambertsch)
PstLM ≤ 1.0 <sup>2</sup>
SVM ≤ 0.4 <sup>2</sup>

## Electrical

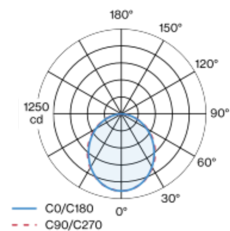
non DIM
220-240 V
system 22.1 W
system 135 lm/W <sup>3</sup>
PC1
19 W/m

## Physical

width 60 mm
height 80 mm
curve length 1178 mm
centerline radius 750 mm
segment 90°
3 kg

Circular segment of rolled aluminium profile, angular design, seamlessly welded; CURVE segment design 90°; for continuous lighting systems; light tight final end caps made of aluminium (available as an accessory); no visible screws; surface black powder coated; for ceiling surface mounting or suspended mounting (1500 mm cable suspension as an accessory); with integrated toolless suspension height adjustment on the luminaire; spring clip attachment to the luminaire; freely positionable; luminaire profile for mounting available in advance; remaining lamp components mounted without tools; LED light inset consisting of highly reflective lacquered aluminium for improved thermal management; light colour 4000 K; binning initial MacAdam ≤ 3 SDCM; CRI ≥ 80; min. 90% of luminous flux after 50000 operating hours; energy efficient LEDs with high CRI; HPO (High Performance Opal) cover for uniform illumination; degree of protection IP20; PC1; 220-240 V; internal wiring in light halogen free; incl. converter, non dimmable; accessories are listed separately; light source replaceable by an authorized professional; control gear replaceable by an authorized professional;

## Light distribution



## Product drawing



<sup>1</sup> RAL code <sup>2</sup> Value of containing product at full load (undimmed)  
<sup>3</sup> incl. consideration of optical losses, internal control unit losses & operating device efficiency

## Installation instructions



## Lighting calculator

