

# MINO 60 direct / indirect high lumen ceiling /

suspended system  
046-5025518Z



Project / Type

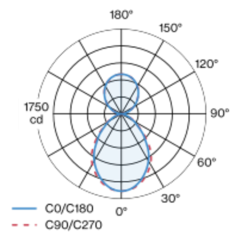
Notes

Count / Date



Luminaire housing made of extruded aluminium profile; angular design; for continuous lighting systems; light tight final end caps made of aluminium (available as an accessory); no visible screws; surface black powder coated; for suspended mounting (1500 mm cable suspension as an accessory); with integrated toolless suspension height adjustment on the luminaire; spring clip attachment to the luminaire; freely positionable; LED light inset consisting of highly reflective lacquered aluminium for improved thermal management; light colour 3000 K; binning initial MacAdam  $\leq 3$  SDCM; CRI  $\geq 80$ ; min. 90% of luminous flux after 50000 operating hours; energy efficient LEDs with high CRI; micro prismatic PMMA diffuser incl. diffuser film for homogeneous illumination and reduced luminance; UGR  $\leq 19$ ; direct/indirect illumination characteristic; indirect light component with integrated PC boards for maximum, homogeneous ceiling illumination; degree of protection IP20; PC1; 220-240 V; internal wiring in light halogen free; incl. converter, non dimmable; accessories are listed separately; light source replaceable by an authorized professional; control gear replaceable by an authorized professional;

## Light distribution



## Product drawing



## General

Ceiling | Suspended

black | RAL 9005 <sup>1</sup>

IP20

indirect 2110 lm | direct 3000 lm

total 5110 lm

3500 lm/m

## LED

3000 K

CRI  $\geq 80$

L90 / 50000 h

initial MacAdam  $\leq 3$  SDCM

MR 0.56 | MDER 0.51

## Optical

Microprismatic | microprismatic

UGR  $\leq 19$

## Electrical

non DIM

PC1 | 220-240 V

system 43 W

system 119 lm/W <sup>2</sup>

29 W/m

## Physical

length 1464 mm | width 60 mm | height 80 mm

3.8 kg

<sup>1</sup> RAL code  
<sup>2</sup> incl. consideration of optical losses, internal control unit losses & operating device efficiency

## Installation instructions



## Lighting calculator

