

BETO sensor direct / indirect power

free standing U-shape

074-69546S7B



Project / Type

Notes

Count / Date



General

Floor , Standing

white , RAL 9010 ¹

Reflector dark chrome

IP20

indirect 7550 lm

direct 1700 lm

total 9250 lm

LED

4000 K

CRI \geq 80

L90 / 50000 h

initial MacAdam \leq 3 SDCM

MR 0.72

MDER 0.65

Optical

Reflector

asymmetric

UGR \leq 10

PstLM \leq 1.0 ²

SVM \leq 0.4 ²

Electrical

Loxone Air / ESSENTIAL sensor

brightness & presence

220-240 V

system 66 W

system 140 lm/W³

PC1

Physical

U-shape

length 1055 mm

width 42 mm

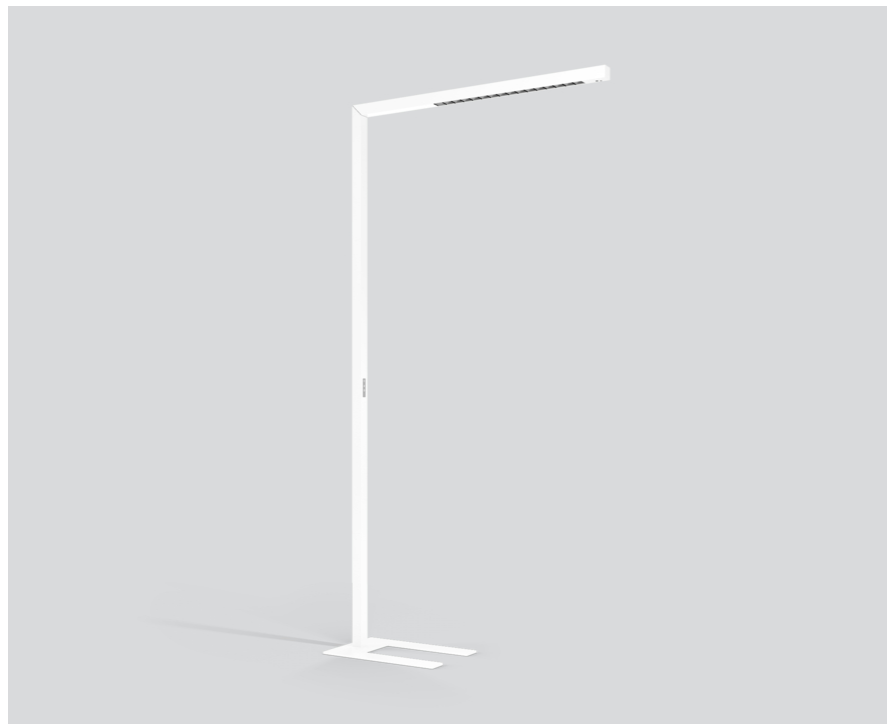
height 2100 mm

10.2 kg

¹ RAL code ² Value of containing product at full load (undimmed)

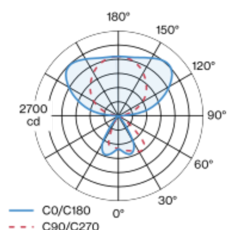
³ incl. consideration of optical losses, internal control unit losses & operating device efficiency

Installation instructions



Free standing luminaire from extruded aluminium profile in angular design; extremely slim design (only 42 x 42 mm); square downpipe; pedestal with recess for table base (U-shape); surface white powder coated; direct/indirect illumination characteristic; direct light component with high gloss reflector + faceted design and asymmetric radiation characteristic; Reflector dark chrome; indirect light component with integrated PC boards and high quality lens system for maximum, homogeneous ceiling illumination; UGR \leq 10; light colour 4000 K; binning initial MacAdam \leq 3 SDCM; CRI \geq 80; min. 90% of luminous flux after 50000 operating hours; energy efficient LEDs with high CRI; degree of protection IP20; PC1; 220-240 V; incl. Loxone Air module for easy integration into the Loxone home and building automation system; luminaire with integrated infrared presence and brightness sensor (ESSENTIAL sensor); luminaire with integrated miniature push-button; presence sensor detection range \varnothing 4,5m on the floor; incl. connection cable (3m) with safety plug; light source replaceable by an authorized professional; control gear replaceable by an authorized professional;

Light distribution



Product drawing

