

BETO sensor direct / indirect

free standing T-shape

074-694567XB



Project / Type

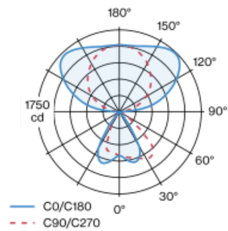
Notes

Count / Date

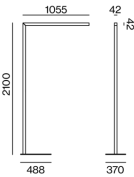


Free standing luminaire from extruded aluminium profile in angular design; extremely slim design (only 42 x 42 mm); square downpipe; pedestal with recess for table base (T-shape); surface special colours powder coated; direct/indirect illumination characteristic; direct light component with high gloss reflector + faceted design and asymmetric radiation characteristic; Reflector dark chrome; indirect light component with integrated PC boards and high quality lens system for maximum, homogeneous ceiling illumination; UGR ≤ 10 ; light colour 4000 K; binning initial MacAdam ≤ 3 SDCM; CRI ≥ 80 ; min. 90% of luminous flux after 50000 operating hours; energy efficient LEDs with high CRI; degree of protection IP20; PC1; 220-240 V; luminaire with integrated infrared presence and brightness sensor (ESSENTIAL sensor); automatic light control for individually adjustable brightness; variable automatic shutdown; including TOUCH DIM control for individual control of the brightness; presence sensor detection range $\varnothing 4,5\text{m}$ on the floor; incl. connection cable (3m) with safety plug; light source replaceable by an authorized professional; control gear replaceable by an authorized professional;

Light distribution



Product drawing



General

Floor | Standing

special colours

Reflector dark chrome

IP20

indirect 5710 lm | direct 1500 lm

total 7210 lm

LED

4000 K

CRI ≥ 80

L90 / 50000 h

initial MacAdam ≤ 3 SDCM

MR 0.72 | MDER 0.65

Optical

Reflector | asymmetric

UGR ≤ 10

PstLM ≤ 1.0 ¹ | SVM ≤ 0.4 ¹

Electrical

brightness & presence

stand alone ESSENTIAL sensor

PC1 | 220-240 V

system 51 W

system 141 lm/W²

Physical

T-shape

length 1055 mm | width 42 mm | height 2100 mm

¹ Value of containing product at full load (undimmed)
² incl. consideration of optical losses, internal control unit losses & operating device efficiency

Installation instructions

