

TASK direct / indirect asymmetric power

free standing double long
X059-2901058Z



Project / Type

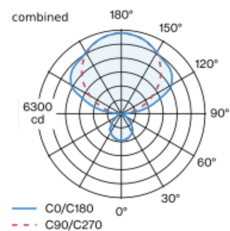
Notes

Count / Date

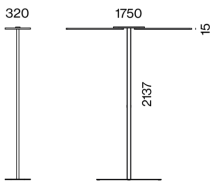


Free standing luminaire with two rectangular luminaire head made of aluminium and rounded edges; luminaire heads arranged linear; ultra low-profile design (only 15 mm); rectangular downpipe; pedestal with recess for table base (H-shape); surface black powder coated; direct light distribution through LGP body (Light Guiding Prism); side coupled light directed downwards by laser engraving; indirect component with special, inclined PCBs for asymmetric radiation characteristic; microprismatic PMMA cover; completely homogeneous illumination; $UGR \leq 10$; VDU compatible workplace luminaire according to DIN EN 12464-1; luminance above $65^\circ \leq 3000 \text{ cd/m}^2$; light colour 3000 K; binning initial MacAdam $\leq 3 \text{ SDCM}$; CRI ≥ 90 ; min. 90% of luminous flux after 50000 operating hours; energy efficient LEDs with high CRI; degree of protection IP20; PC1; 220-240 V; including TOUCH DIM control for individual control of the brightness; incl. connection cable (3m) with safety plug; light source replaceable by an authorized professional; control gear replaceable by an authorized professional;

Light distribution



Product drawing



General

Floor , Standing

black , RAL 9005 ¹

IP20

indirect 20600 lm

direct 3810 lm

total 24410 lm

LED

3000 K

CRI ≥ 90

L90 / 50000 h

initial MacAdam $\leq 3 \text{ SDCM}$

R_g: 96 , R_f: 90 , R₍₁₋₁₅₎: 90

MR 0.61

MDER 0.56

Optical

Microprismatic

microprismatic

$UGR \leq 10$, $\geq 65^\circ < 3000 \text{ cd/m}^2$

$P_{stLM} \leq 1.0^2 \text{ }^3$

$SVM \leq 0.4^2 \text{ }^3$

Electrical

touch DIM on pole

220-240 V

system 195 W

system 125 lm/W⁴

PC1

Physical

H-shape

length 1750 mm

width 320 mm

height 2137 mm

¹ RAL code ² combined

³ Value of containing product at full load (undimmed)

⁴ incl. consideration of optical losses, internal control unit losses & operating device efficiency

Installation instructions

