

# ARY cable suspended

MOVE IT 25 / 25 S / 45  
050-0611D37F



Project / Type

Notes

Count / Date



### General

Ceiling | Track Suspended

white | RAL 9016 <sup>1</sup>

IP20

285 lm

optical inset 71 lm/W <sup>2</sup>

### LED

tunable white | 2200 K - 4000 K

CRI ≥ 90

L95 / 50000 h

initial MacAdam ≤ 3 SDCM

MR 0.4 | MDER 0.37

### Optical

flood | beam angle 46°

PstLM ≤ 1.0 <sup>3</sup> | SVM ≤ 0.4 <sup>3</sup>

### Electrical

DALI-2 DT8 | 1 DALI Addr.

PC3 | 48 V

fixture 5.4 W

optical inset 4.0 W

### Physical

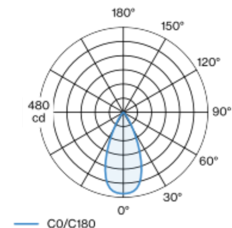
cable 2000 mm with hook

diameter 47 mm | height 110 mm

0.4 kg

Decorative pendant light inset made of aluminium; surface white powder coated; light inset can be installed and moved without tools by means of magnetic holders+locking; power supplied via MOVE IT system track profile; hot plug protection; pendant fitting with 2000mm suspension, incl. feed (white), can be individually shortened, incl. ceiling mounting ring + hook (white) for multiple positioning of the luminaire in the room; shades available as accessory in RAL colours velvet beige, madeira brown, kingfisher grey, woodpecker olive, signal white or signal black; accessories are listed separately; passive cooling of the LEDs through improved heat sink geometry; with CSP (Chip-Scale-Packaging) technology for maximum efficiency; no multiple shadows; light colour: tunable white diodes (2200-4000 K); binning initial MacAdam ≤ 3 SDCM; CRI ≥ 90; min. 95% of luminous flux after 50000 operating hours; energy efficient LEDs with high CRI; good glare control through recessed light point level; incl. high quality lens system; precise radiation characteristic with 46° beam; degree of protection IP20; PC3; 48 V; DALI single control; flicker-free visual comfort through analogue current control (minimum value 1%); light source not replaceable;

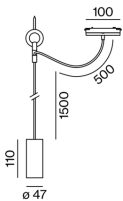
### Light distribution



flood 46°

h (m)	E0° (lx)	ø (m)
1	459	0.86
2	115	1.71
3	51	2.57
4	29	3.43
5	18	4.28

### Product drawing



### Installation instructions



### Lighting calculator

