

TASK direct / indirect asymmetric power

free standing U-shape
059-2941057Z



Project / Type

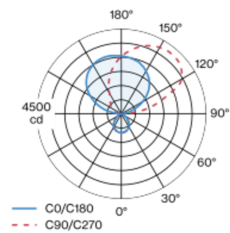
Notes

Count / Date

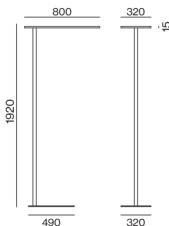


Free standing luminaire with rectangular head with rounded edges in aluminium; extremely flat design (only 15mm); rectangular aluminium tube support; base stand with recess for table stand (U-shape); modern shape in elegant design for discerning requirements; surface white powder coated; direct light distribution through LGP body (Light Guiding Prism); side coupled light directed downwards by laser engraving; indirect component with special, inclined PCBs for asymmetric radiation characteristic; microprismatic PMMA cover; completely homogeneous illumination; UGR ≤ 10 ; VDU compatible workplace luminaire according to DIN EN 12464-1; luminance above $65^\circ \leq 3000 \text{ cd/m}^2$; light colour 3000 K; binning initial MacAdam $\leq 3 \text{ SDCM}$; CRI ≥ 90 ; min. 90% of luminous flux after 50000 operating hours; energy efficient LEDs with high CRI; degree of protection IP20; PC1; 220-240 V; including TOUCH DIM control for individual control of the brightness; incl. connection cable (3m) with safety plug; light source replaceable by an authorized professional; control gear replaceable by an authorized professional;

Light distribution



Product drawing



General

Floor | Standing

white | RAL 9010 ¹

IP20

indirect 10300 lm | direct 1900 lm

total 12200 lm

LED

3000 K

CRI ≥ 90

L90 / 50000 h

initial MacAdam $\leq 3 \text{ SDCM}$

R_g: 96 | R_f: 90 | R_{t(1-15)}: 89

MR 0.61 | MDER 0.56

Optical

Microprismatic | microprismatic

UGR ≤ 10 | $\geq 65^\circ < 3000 \text{ cd/m}^2$

PstLM ≤ 1.0 ² | SVM ≤ 0.4 ²

Electrical

touch DIM on pole

PC1 | 220-240 V

system 97 W

system 126 lm/W ³

Physical

U-shape

length 800 mm | width 320 mm | height 1920 mm

12.6 kg

¹ RAL code ² Value of containing product at full load (undimmed)
³ incl. consideration of optical losses, internal control unit losses & operating device efficiency

Installation instructions

