

# UNICO Q1 basic

trim

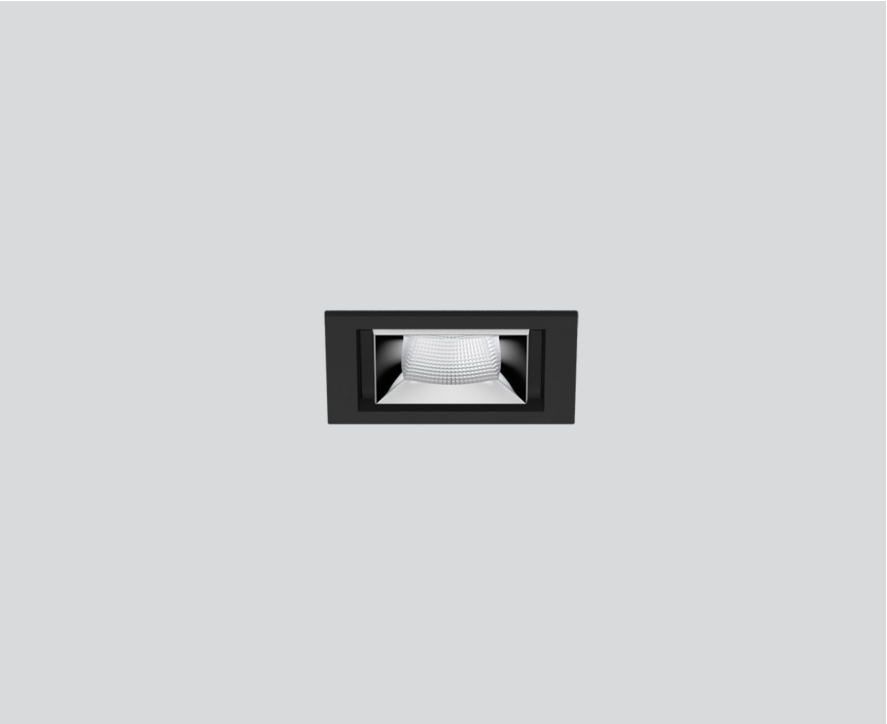
090-7Q141F0021 090-7Q1020B



Project / Type

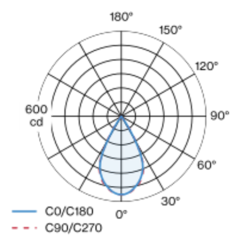
Notes

Count / Date

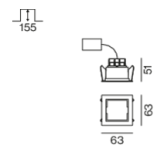


Square recessed multi-downlight made of die-cast aluminium; installation without tools in mounting set due to patented ball catch system; square installation housing; with trim jet black; suitable for ceiling thickness of 2-25 mm; equipped with a flood square light element; symmetrical light distribution with precise radiation characteristic, beam angle 56°; high quality reflector with micro-faceted, aluminum-vaporised surface; chrome reflector; UGR ≤ 19; VDU compatible workplace luminaire according to DIN EN 12464-1; luminance above 65° ≤ 3000 cd/m²; passive cooling of the LEDs through improved heat sink geometry; light colour 2700 K; binning initial MacAdam ≤ 3 SDCM; CRI ≥ 90; min. 90% of luminous flux after 50000 operating hours; energy-efficient high power LEDs with very good colour rendering; degree of protection IP20; PC2; incl. converter, non dimmable; light source not replaceable; control gear replaceable by an authorized professional; clank-free;

## Light distribution



## Product drawing



## General

Ceiling | Recessed

chrome reflector

Mounting set jet black

IP20

420 lm

## LED

2700 K

CRI ≥ 90

L90 / 50000 h

initial MacAdam ≤ 3 SDCM

R<sub>g</sub>: 101 | R<sub>f</sub>: 91 | R<sub>t(1-15)</sub>: 89

MR 0.56 | MDER 0.51

## Optical

flood square | beam angle 56°

UGR ≤ 19 | ≥65° <3000 cd/m²

PstLM ≤ 1.0 <sup>1</sup> | SVM ≤ 0.4 <sup>1</sup>

## Electrical

non DIM

PC2 | 220-240 V

system 6.0 W

system 70 lm/W <sup>2</sup>

## Physical

trim

length 63 mm | width 63 mm | height 51 mm

0.2 kg

## Cutout

length 50 mm | width 50 mm

min. ceiling thickness 2 mm | max. ceiling thickness 25 mm

recessed depth 100 mm

<sup>1</sup> Value of containing product at full load (undimmed)  
<sup>2</sup> incl. consideration of optical losses, internal control unit losses & operating device efficiency

## Installation instructions



## Lighting calculator

