

UNICO Q4 basic

trim

090-7Q461F0B21 090-7Q4020W



Project / Type

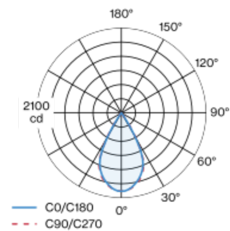
Notes

Count / Date



Square recessed multi-downlight made of die-cast aluminium; installation without tools in mounting set due to patented ball catch system; square installation housing; with trim traffic white; suitable for ceiling thickness of 2-25 mm; equipped with four flood square light elements; symmetrical light distribution with precise radiation characteristic, beam angle 56°; high quality reflector with micro-faceted, aluminum-vaporised surface; black reflector; UGR ≤ 19; VDU compatible workplace luminaire according to DIN EN 12464-1; luminance above 65° ≤ 3000 cd/m²; passive cooling of the LEDs through improved heat sink geometry; light colour 4000 K; binning initial MacAdam ≤ 3 SDCM; CRI ≥ 90; min. 90% of luminous flux after 50000 operating hours; energy-efficient high power LEDs with very good colour rendering; degree of protection IP20; PC2; incl. converter, non dimmable; through wiring connection box, 3-pole or 5-pole, available as an accessory; accessories are listed separately; light source not replaceable; control gear replaceable by an authorized professional; clank-free;

Light distribution



Product drawing



General

Ceiling | Recessed

black reflector | RAL 9016 ¹

Mounting set traffic white

IP20

1480 lm

LED

4000 K

CRI ≥ 90

L90 / 50000 h

initial MacAdam ≤ 3 SDCM

R_g: 102 | R_f: 93 | R_{f(1-15)}: 92

MR 0.81 | MDER 0.74

Optical

flood square | beam angle 56°

UGR ≤ 19 | ≥65° <3000 cd/m²

PstLM ≤ 1.0 ² | SVM ≤ 0.4 ²

Electrical

non DIM

PC2 | 220-240 V

system 13.1 W

system 113 lm/W ³

Physical

trim

length 101 mm | width 101 mm | height 51 mm

0.53 kg

Cutout

length 90 mm | width 90 mm

min. ceiling thickness 2 mm | max. ceiling thickness 25 mm

recessed depth 110 mm

¹ RAL code ² Value of containing product at full load (undimmed)
³ incl. consideration of optical losses, internal control unit losses & operating device efficiency

Installation instructions



Lighting calculator

